

ITEM NUMBER: 10.31 a-b  
CHAPTER 10: Circulation  
CODE: Procedure  
COMPUTER ID: CIGP-1

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Title:	In-house Gaming Procedure
Effective Date:	4-2022
Authorized By:	Library Director
Date of Last Revision:	4-2022

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Marathon County Public Library (MCPL) offers in-house games and at times electronic gaming systems for children and teens to engage them in collaborative and alternative learning experiences.

- Anyone using the in-house games or gaming systems must have a MCPL library card in good standing. If you do not have a MCPL library card we will accept a government issued ID.
- Patrons must sign-up to use the in-house games and gaming systems at the appropriate MCPL staff desks coinciding with the location of the games. Any controllers or equipment that are needed to play will be loaned to the patron. Patrons who sign-up to play must give their library card or government ID to the staff on desk while using the in-house games or gaming system. Patron library cards or government ID will be held at the desk. Once finished playing, patrons must return the in-house game or gaming equipment to the staff on desk and may then pick up their library card or government ID.
- The patron who checks out the in-house game or gaming equipment will be held responsible for any replacement costs or damages made, up to the maximum cost of replacement.
- Children 8 years old and older may use the in-house game and gaming systems independently. Children younger than 8 years old must play with a parent/caregiver.
- Games and gaming systems designated by library staff for children and teens (up to grade 12) will only be available for use by said age groups along with their relatives and caregivers.
- The time limit is one hour when other patrons ask to play. If there is a wait list after the first initial hour, the player must end their game to allow the next patron access. Players must also end their play time immediately at the request of MCPL staff.
- All equipment must be returned 15 minutes prior to the library closing.
- Special library times, events and programs may result in extended/shortened checkout periods or unavailability of the gaming systems or games.

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- MCPL in-house games and gaming equipment may not be removed from the library building or moved to another area of the library. For safekeeping, the in-house game or gaming equipment may be left with a staff person at the MCPL staff desk for a brief period of time.
- When using the MCPL gaming systems, patrons must wear the wrist leash; treat the gaming equipment gently; and keep volume and noise level low. Patrons who do not follow the above rules will be asked by staff to stop for the day. Patrons who repeatedly abuse the gaming equipment will have their gaming privileges revoked.
- Games on gaming systems will be changed out by staff only.